

1966 SECTION II FINAL REGULAR SEASON STANDINGS

CLASS A LEAGUE

Albany	7	1	15	3
Troy	6	2	13	4
Amsterdam	4	4	12	6
Linton	3	5	8	8
Mont Pleasant	0	8	0	18

SUBURBAN COUNCIL

Niskayuna	10	2	16	2
Mohonasen	7	5	12	6
Bethlehem	7	5	7	8
Shaker	6	6	10	8
Guilderland	6	6	9	9
Colonie	5	7	6	12
Columbia	1	11	3	15

CAPITAL DISTRICT

Lansingburgh	13	1	17	1
Hudson	12	2	14	4
Van Rensselaer	9	5	10	7
Watervliet	8	5	8	7
Albany Academy	5	8	7	10
Cohoes	4	9	4	13
Shenendehowa	3	11	4	14
Averill Park	0	13	0	15

NORTHERN CONFERENCE

Hudson Falls	14	0	17	1
Glens Falls	9	5	12	6
St. Mary's	9	5	11	7
South Glens Falls	7	7	9	8
Fort Edward	6	8	9	9
Granville	5	9	8	10
Corinth	3	11	6	12
Whitehall	3	11	5	13

WESTERN CONFERENCE

Gloversville	13	1	17	1
Draper	12	2	15	3
Mechanicville	9	5	10	8
Ballston Spa	8	6	12	6
Scotia	8	6	9	9
Johnstown	3	11	4	14
Burnt Hills	2	12	3	15
Saratoga	1	13	2	16

CENTRAL HUDSON VALLEY

Heatly	12	2	15	2
Voorheesville	12	2	14	3
Catskill	11	3	12	4
Milne	9	5	10	8
Ravena	6	8	8	10
Waterford	3	11	6	12
Coxsackie	2	12	4	13
Maple Hill	1	13	3	15

ADIRONDACK LEAGUE

Fort Ann	13	1	15	1
Lake George	12	2	12	6
Warrensburg	9	5	9	9
Queensbury	8	6	10	8
Argyle	5	9	5	11
Luzerne	5	9	9	9
Hartford	4	10	7	11
Johnsburg	0	14	0	14

DIOCESAN LEAGUE

Catholic High	9	1	17	2
McCloskey	7	3	15	4
Albany CBA	7	3	12	6
Bishop Gibbons	4	6	8	11
Vincentian	3	7	7	12
LaSalle	0	10	0	19

COLUMBIA COUNTY LEAGUE

Ichabod Crane	12	0	16	2
Chatham	10	2	16	2
Ockawamick	8	4	10	7
Berlin	5	7	6	10
Roeliff Jansen	5	7	5	13
New Lebanon	2	10	2	11
Germantown	0	12	1	16

WASHINGTON COUNTY

Hoosic Valley	13	1	16	2
Hoosick Falls	11	3	14	4
Stillwater	9	5	9	7
Schuylerville	8	6	11	7
Greenwich	5	9	6	12
Salem	5	9	6	12
Tamarac	4	10	8	10
Cambridge	1	13	1	17

TRI-VALLEY LEAGUE

Fort Plain	14	2	16	2
Perth	12	4	14	4
Fonda	10	6	11	7
Canajoharie	9	7	10	8
Mayfield	7	9	7	10
*Galway	6	10	8	10
St. Johnsville	6	10	7	11
Broadalbin	4	12	5	13
Northville	4	12	4	12

*Defeated SJ for playoff spot.

INDEPENDENT

Philip Schuyler	12	1
Schalmont	11	6
St. John's	12	4
St. Peter's	13	4
St. Mary's	9	9
Keveny	5	13